



## TOWNSFOLK

**Clockmaker**

You start knowing how many steps from the Demon to its nearest Minion.

**Ballooning**

Each night, you learn a player of a different character type than last night. [+0 or +1 Outsider]

**Exorcist**

Each night\*, choose a player (different to last night): the Demon, if chosen, learns who you are then doesn't wake tonight.

**Savant**

Each day, you may visit the Storyteller to learn 2 things in private: 1 is true & 1 is false.

**Artist**

Once per game, during the day, privately ask the Storyteller any yes/no question.

**Sage**

If the Demon kills you, you learn that it is 1 of 2 players.

## OUTSIDERS

**Hermit**

You have all Outsider abilities. [-0 or -1 Outsider]

**Drunk**

You do not know you are the Drunk. You think you are a Townsfolk character, but you are not.

**Tinker**

You might die at any time.

**Recluse**

You might register as evil & as a Minion or Demon, even if dead.

## MINIONS

**Spy**

Each night, you see the Grimoire. You might register as good & as a Townsfolk or Outsider, even if dead.

**Summoner**

You get 3 bluffs. On the 3rd night, choose a player: they become an evil Demon of your choice. [No Demon]

**Scarlet Woman**

If there are 5 or more players alive & the Demon dies, you become the Demon. (Travellers don't count.)

## DEMONS

**Pukka**

Each night, choose a player: they are poisoned. The previously poisoned player dies then becomes healthy.

**Vigormortis**

Each night\*, choose a player: they die. Minions you kill keep their ability & poison 1 Townsfolk neighbor. [-1 Outsider]



Dusk



Barista



Thief



Minion info



Summoner



Demon info



Pukka



Clockmaker



Balloonist



Spy



Dawn

FIRST NIGHT



## CLOCKWORK INSANITY



### JINXES



If the Summoner is in play, the Clockmaker does not receive their information until a Demon is created.



The Summoner may choose a player to become the Pukka on the 2nd night.

### RECOMMENDED



#### TRAVELLERS



Thief



Barista



Butcher



Bone Collector



Scapegoat

#### FABLED



Djinn



Sentinel

STHGIN RETHO



Dawn



Spy



Balloonist



Tinker



Sage



Vigormortis



Pukka



Exorcist



Summoner



Scarlet Woman



Bone Collector



Thief



Barista



Dusk